



SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY
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QUESTION BANK (DESCRIPTIVE)

Subject with Code: Mobile Application Development (16MC834)

Course & Branch: MCA - III Year & **Sem:** I Sem

Regulation: R16

UNIT – I

1. a) Briefly explain versions of Android and the features of Android
b) What is Dalvik Virtual Machine? Explain
2. What is Framework? Explain Android framework with figure.
3. a) What is virtual device and SDK manager? Explain.
b) What is manifest? Write application of manifest.
4. Create android application to do addition of any two numerical digits (xml file and Java Class Only).
5. Create simple registration form, pass and display those all entered data in another activity using intent.
6. What is an Intent Object? What information Intent object consists? Explain different types of intents along with their usage.
7. How to create a First Android Project? Explain it by defining XML and Action code through Java with a neat example.
8. What is Fragment? How fragments can be created? Explain any one method with appropriate code to create a fragment.
9. a) Explain the Passing of data between activities with intents.
b) Discuss about Life Cycle of Fragment.
10. a) Describe the life cycle of an Android activity with neat sketch?
b) What is intent? How many different intent types are there?

UNIT-II

1. Explain the following layouts
 1. Linear Layout
 2. Table Layout.
2. Explain the following layouts
 1. Relative Layout
 2. Frame Layout
3. Explain Different Layouts available in Android. Explain with Example.
4. Create an application that will pass one number to the next screen, and on the next screen that number of items should be display in the list view.(write java code).
5. Explain Frame Layout with Example?
6. Write a Code for hide and display the Action Bar on Android Emulator.
7. When Relative Layout is used? Explain any six attributes of Relative Layout.
8. Write a code for Adding items to the Action Bar.
9. How to create User Interface Programmatically. Explain?
10. Explain Event handing. Write a program to display the Messages through Toast.

UNIT-III

1. Explain any Four of Basic Views with Example?
2. Write a program to create a Login Activity using Basic Views?
3. Explain ProgressBar control with an example program.
4. Explain the following: a) Data Picker b) Time Picker
5. What is the purpose of TextView? Explain the following attributes of TextView control:
 - * id
 - *textColor
 - *text
 - *textStyle
6. Differentiate ListView and Spinner View. Using the SpinnerView. Write a Program to Display One Item at a Time.
7. Write the following:
 - a) List Fragment b) Dialog Fragment
8. Explain about Preference Fragment with Neat.
9. Explain Image Views to display pictures in Android Mobile.
10. Explain the following: a) Image Switcher b) GridView

UNIT-IV

1. How to Save Data using the SharedPreferences Object. Explain?
2. Write a code to store one line in file which resides in sdcard?
3. Create a simple registration form using EditText, Radio Button, and store the user value in SharedPreferences.
4. Demonstrate use of ToggleButton class with example. Play Music on toggle on and music off on toggle off.
5. What is SQLite database? How to provide database connection using SQLite database.
6. What is SQLite database? Write code for adding, updating and removing data from SQLite database.
7. Write an android application for login & registration using SQLite database connectivity
8. How to Store and Retrieve all contacts from the Table Using Database Programmatically. Explain?
9. Write the following:
 - a) Projections
 - b) Filtering
 - c) Sorting
10. What is Content Provider? What are the Operations supported by a Content Provider?

UNIT-V

1. Name the two ways in which you can send SMS messages in your Android application.
2. Name the permissions you need to declare in your AndroidManifest.xml file for sending and receiving SMS messages.
3. How do you notify an activity from a BroadcastReceiver?
4. Write a code for Sending E-Mail in Android?
5. Create a Simple Own Service to start and stop the service in Android?
6. How to Run Repeated Tasks Using the Timer Class. Explain?
7. How to prepare your application for deployment
8. Exporting your application as an APK file and signing it with a new Certificate. Explain?
9. How to distribute your Android application. Explain?
10. How to Publishing your application on the Android Market. Explain?